

# Alexandr S.

## Senior iOS Developer

### GENERAL QUALIFICATION

- Senior iOS Developer with 6+ years of experience in iOS development;
- Most distributed system development experience was gained in different projects like taxi, photo retouching, eCommerce, multimedia and others;
- Strongly experienced in software architecture MVC, MVP, MVVM, Viper;
- Easy to develop on Objective-C and Swift;
- Have my own library on CocoaPods: <https://cocoapods.org/pods/Semenag01Kit> and <https://cocoapods.org/pods/VRGSoftSwiftIOSKit>;
- Easy learning, opened for new knowledge, problem solver, self-driven.

<b>Mobile:</b>	Sprite Kit, Physics Kit, MapKit, UIKit, iOS, Swift, App purchase, APNs, Flutter, Core Data, MVC, MVP, MVVM, Viper, SwiftlySalesforce, MBProgressHUD.
<b>Programming languages:</b>	Golang, Swift, Objective C.
<b>Marketing:</b>	SMM.
<b>Technologies:</b>	Google Maps API, Google API Geocoding.
<b>Frontend:</b>	JavaScript, React Native, React-Redux, ReactJS, JSON, XML.
<b>Backend:</b>	Laravel.
<b>Libraries:</b>	Runtime Objective C.
<b>Deployment Management Tools/System:</b>	Fabric, Puppet, Chef, Jenkins, SVN, GitHub, GitLab, Bitbucket.
<b>Technologies:</b>	REST API, Firebase.
<b>Database:</b>	MySQL, CoreData.
<b>Other:</b>	Wireframing, Graphic Design, Web Design, App Design.
<b>CRM:</b>	Odoo.

## COMMUNICATION SKILLS

- **English** – Upper-Intermediate;
- **Russian** – Fluent;
- **Ukrainian** – Native.

## EMPLOYMENT HISTORY

- **June 2017 – Present**, Senior iOS Developer at QArea;
- **May 2017**, Freelance iOS Developer;
- **March 2016 – May 2017**, Company A, development iOS applications;
- **March 2015 – February 2016**, Company B, development iOS applications;
- **November 2013 – March 2015**, Company C, development iOS applications;
- **March 2013 – November 2013**, Freelance iOS Developer;
- **September 2012 – March 2013**, Company D, development games for iOS (Cocos2d).

## EXPERIENCE

### **Nshama mobile project**

**Duration:** April 2018 - June 2018.

**Role:** Team Lead.

**Description:** This application provides easy access to the community of homeowners and tenants as part of the property purchase, payment etc.

**Team:** 4 developers, 1 Project Manager.

**Technologies:** iOS support version 10.3+, Swift 4.0, SwiftlySalesforce, MBProgressHUD, Salesforce Server, Fabric, Puppet, Chef.

### **Betting Tips Service**

**Duration:** June 2019 - September 2019.

**Role:** iOS Developer.

**Description:** It is a platform where users can create tipsters profiles (free or paid) and follow or pay other tipsters.

**Team:** 6 developers, 1 Quality Assurance Engineer, 1 Project Manager.

**Technologies:** Laravel, Wireframing, REST API, Graphic Design, Web Design, iOS, React Redux, App Design, Design, MySQL, Android.

### **Meal Planning Application**

**Duration:** July 2019 - September 2019.

**Role:** Mobile Developer.

**Description:** A social platform for people who love food and would like to create a positive relationship with their body. This should allow people to draw up a nutrition plan, helping them

to organize a rational and profitable diet. In addition, the application should allow users to share their preferences with other members of the community, allowing them to sell/buy any selected item from the proposed dishes. Items can be selected taking recommendations from other users or from their personal choice.

**Technologies:** Mobile, React Native, Golang(GO), ReactJS, Odoo, Jenkins.

### **FlightScope**

**Duration:** September 2019 - November 2019.

**Role:** iOS Developer.

**Description:** Application that provides players with clear analysis and relevant data about both their strike, ball trajectory and much more.

**Technologies:** SVN, Objective C, iOS.

### **Project Under NDA**

**Role:** iOS Developer.

**Description:** Legacy code verification and bug fixing.

**Technologies:** SVN, Objective C, iOS.

### **Project Under NDA**

**Role:** iOS Developer.

**Description:** MacOS application for photos management, retouch and uploading to a social network.

**Technologies:** Objective-C, CoreGraphics, common UI using AppKit, CoreData, other Apple frameworks.

### **Sinam Bank Under NDA**

**Duration:** October 2017 - December 2018.

**Role:** iOS Developer.

**Description:** Banking application for managing your accounts and credit cards.

**Team:** 2 developers.

**Technologies:** Flutter.

### **Retouch Me: Body & Face Editor**

<https://itunes.apple.com/app/retouchme/id830286763?ign-mpt=uo=5>

**Duration:** 2016 - Present.

**Role:** iOS Developer.

**Description:** RetouchMe is a unique photo correction service that helps you to get a perfect face & body processing without any photo editing skills.

**Technologies:** Swift.

**Team:** 1 developer.

### **Bittiq**

**Duration:** May 2017 - July 2017.

**Role:** iOS Developer.

**Responsibilities:** App development from zero.

**Technologies:** Swift.

**Team:** 1 developer.

### **Sparuniversity**

<https://itunes.apple.com/nl/app/sparuniversity/id1067845791?mt=8>

**Duration:** July 2017 - August 2017.

**Role:** iOS Developer.

**Responsibilities:** App development from zero.

**Technologies:** Objective-C.

**Team:** 1 developer.

### **VDG Sense**

<https://itunes.apple.com/us/app/vdg-sense/id557843277?mt=8>

**Duration:** August 2015 - November 2015.

**Role:** iOS Developer.

**Description:** The VDG Sense app makes it possible for anyone with a VDG Sense video security setup to access, view and control live images.

**Responsibilities:** Full redevelopment and redesign application.

**Technologies:** Objective-C.

**Team:** 1 developer.

### **VR\_Guide**

<https://itunes.apple.com/us/app/vr-guide/id1161391506?mt=8>

**Duration:** August 2016.

**Role:** iOS Developer.

**Responsibilities:** App development from zero.

**Technologies:** Objective-C.

**Team:** 1 developer.

### **Open at the Close - Leave a video behind**

**Duration:** February 2016 - March 2016.

**Role:** iOS Developer.

**Description:** With Open at the Close you can share a video when you're not around anymore.

**Responsibilities:** App development from zero.

**Technologies:** Objective-C.

**Team:** 1 developer.

## EDUCATION

- **National Mining University.** Degree in “Automated process control system in the mining industry”;
- **National Mining University.** Degree in “Finance and Credit”;
- **STEP** - .NET;
- **STEP** - Courses to quality the software.

## OWN LIBRARIES

- <https://cocoapods.org/pods/Semenag01Kit>;
- <https://cocoapods.org/pods/Semenag01SocialKit>.